**Playtesting feedback sheet**

**Name:** **Gender:** **Age:**

1. On a scale of 1 to 10 how enjoyable was the game? Why?
2. On a scale of 1 to 10 how easy was the game to play? Why?
3. On a scale of 1 to 10 how easy was the UI to understand? Why?
4. On a scale of 1 to 10 would you play this again? Why?
5. Would you recommend this to a friend?